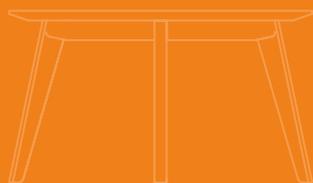Revit User Guide

orangebox

Saving Custom Material Images

Orangebox offer custom materials to create the most realistic finishes possible for the products. If the downloaded content contains custom manufacturer specific render materials, Revit will attempt to find these materials on your computer in the following directory:
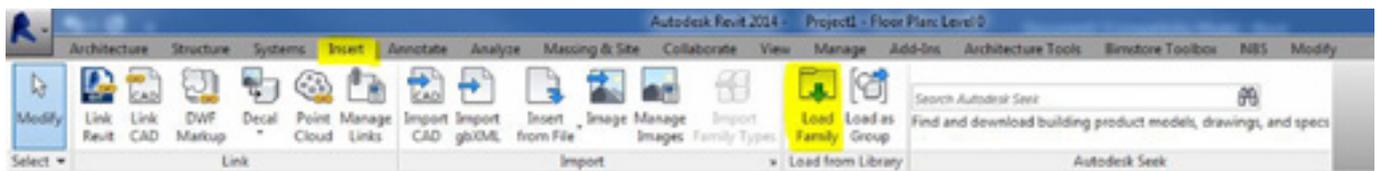
C:\LocalRVT\Bimstore\Materials\Orangebox

Upon downloading the components, you will need to copy the images contained in the 'Materials' folder into this location. (You may need to create the folder structure above if you have not used bimstore components with custom materials before.)

Loading the Component Into A Project

Please follow the below method to load the component into your project;

1.   Open the Revit file containing your 'project' and navigate to an appropriate view.

2.   Go to the 'Insert' tab on the Revit Ribbon and select 'Load Family'.

3.   Navigate to the location of the saved the furniture component that you have previously downloaded from bimstore and select the file.

4.   Click OK to load the component into your project. The family is now copied and embedded into your project and can be selected from the components button located on the Architecture tab on the main Revit Ribbon.

5.   You can now place the component into your project by navigating to the "Component" tab on the Revit Ribbon and selecting the component from the Type Selector (typically found on the left of the Revit window)

6.   The furniture are created as "Generic Models" which means they must be placed on any level within the project.

Note: To rotate the object before placing it, press the 'Space Bar' on the keyboard.

Accessing Product Specific Information

The Orangebox components have been created with flexibility in mind. This means that you can edit materials and other parameters where applicable to customise your own projects.

To do this, use the following steps:

1. Select the component you have loaded into your project so that it highlights blue.

2. Navigate to the 'Properties' dialogue box (usually found on the left of the Revit window.) Scrolling to the 'Materials and Finished' section of the window will give the option to change materials on the component such as 'Seat Material' / 'Leg Material' etc.

3. Once you have edited materials you can also edit the Cobie data instance parameters. Once edited click apply and the changes will be made.

Note: To access additional information found in the component, select the item and click 'Edit Type' found under the 'Properties' box.

orangebox

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